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Fathammer Provides 3D Mobile Games for KTF in Korea

Fathammer expands coverage in the fast growing Korean 3D mobile games market

Seoul, Korea (September 1, 2005) — Fathammer, a leading publisher and developer of advanced 3D mobile game technologies and games, has announced an agreement to deliver five advanced 3D mobile games for KTF, South Korea's major mobile phone operator. Games will be available for gamers at KTF's game portal "GPANG".

"Korean market is very attractive to a company like Fathammer. The mobile devices are optimized for advanced 3D mobile games, and the WIPI platform offers great opportunities for delivering rich, top quality game content for the phones. Consumers are used to downloading games from mobile portals and the games-sold-per-device - ratio is the highest in the world," says **Mr. John Lee**, President of Fathammer Ltd, Asia.

"From a recent cooperation with Fathammer, KTF firmly believes that "GPANG" can boost its competitiveness while targeting the Next Generation Game Service market in Korea," says **Mr. Joonbae Kim**, the ACE Manager of KTF. "KTF also wishes that this opportunity will serve to create the new local mobile 3D game market, following the general trends of the Global Mobile Game Market, drawing on synergy from our continuous relationship with Fathammer and thereby enabling us to contribute to the fast growing game industry."

By creating a cooperation Model with the help of various other game companies, KTF will continue its efforts to enhance Korea's already advanced 3D Game industry and to advance further the Transnational Mobile Game Market.

KTF has provided their mobile 3D game service with their new brand "GPANG", revolutionarily creating the new business ecosystem of large-size mobile 2D/3D games.

For Fathammer, the new agreement with KTF means even larger coverage on South Korean's advanced mobile games market.

About Fathammer

Fathammer is a leading publisher and developer of advanced mobile games for multiple platforms and carries a growing portfolio of high quality 3D mobile games. Fathammer is also the developer of the industry proven X-Forge® 3D game engine and development system, which help game developers to create advanced mobile games fast and with reduced risk. Fathammer is privately owned company and has offices in Helsinki, Finland, and in Seoul, Korea. More information at www.fathammer.com

About KTF

KTF, founded in 1997 and a subsidiary of KT (formerly Korea Telecom), is one of leading mobile service providers with more than ten million subscribers. KTF offers a broad range of wireless services including mobile Internet, M-commerce, wireless multimedia, wireless/wireline portal and telematics. For more information on KTF, visit its Web site at <http://www.ktf.co.kr>.