

Sil Wins Nokia's Best Mobile Game Award

Wednesday, 29th November 2006

Telcogames, a global publisher, developer and distributor of mobile games, last night scooped the award for Best Mobile Game in the 2006 Forum Nokia PRO Awards.

SIL the latest puzzle game to be launched and developed by Telcogames is a 3D silhouette matching puzzle game available for all Smartphone devices and for download on PC. The game is currently launching across carriers and non-carriers globally and has already generated buzz in the puzzle market with its clever innovative game play, simple and intuitive controls and its pure addictive nature.

The Nokia PRO Awards recognise leading mobile applications, content and services successfully deployed in markets around the world and developed by members of Nokia's advanced global developer program. Presented as part of the annual Nokia World event the awards honour exciting innovations, technical accomplishments and commercial successes that are driving the rapid evolution of mobile applications, content and services worldwide.

SIL, developed in Finland by the Telcogames owned Fathammer studio, an award winning cutting edge development studio, is the latest in a long line of innovative products to be brought to market for smartphone devices.

Enda Carey, Managing Director, Central publishing, said, "I'm thrilled Sil has achieved this award, it's a true testament to the success of our development studio's and the talent of the individuals behind them."