

Telcogames SiL Wins Most Innovative Mobile Game Award

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San Francisco, 6th March 2006 – Telcogames, a global publisher, developer and distributor of mobile games and specialist in next-generation Symbian and Windows Mobile games, last night scooped the award for Most Innovative Mobile Game for SiL in the Game Developer Conference annual mobile innovation hunt.

Competing against 15 other talented mobile game developers, SiL not only won the judges approval but also got the vote from the audience, culminating a double whammy award win. With criteria covering innovation, creativity, fun, cool and whacky, SiL was an all round winner!

SiL is the latest puzzle game to be launched and developed by Telcogames is a 3D silhouette matching puzzle game available for Smart phone devices and for download on PC. The game was launched last year across carriers and non-carriers globally and has already generated buzz in the puzzle market with its whacky and innovative game play, simple and easy to use controls and its pure addictive nature.

This is SiL's second award since its 2006 launch having won the Nokia Pro Forum awards which recognise innovative leading mobile applications successfully deployed in markets around the world.

Nino Ceraolo, Head of Development, said, "To win this award is an achievement in it's self but to be recognised by both the judges and the participating audience says a lot about our innovative and talented team of individuals behind the huge success of this compelling mobile hit SiL.

SiL, developed in Finland by the Telcogames owned Fathammer studio, already an award winning development studio, is the latest in a long line of innovative products to be brought to market for smart phone devices